



MEETING OF: June 13, 2017

TITLE: Approval of Sole Source Purchase Designations \$250,000 and Above

ITEM #: 15

Information:

Study:

Action: X

PURPOSE:

To obtain Governing Board approval for Sole Source Purchase Designations \$250,000 and above for the 2018 Fiscal Year.

DESCRIPTION AND JUSTIFICATION:

Sole Source Determinations \$250,000 and above require Governing Board Approval, in accordance with GB Policy DJ, Purchasing Procedures. It has been determined that the vendors on the attached list are considered sole source providers. Efforts to adequately determine their sole source designations have been documented in accordance with Arizona Administrative Code R7-2-1053.

Previous fiscal year expenditures for these vendors have been documented on the attached list.

A District representative will be present to answer questions regarding the use of these services.

Kevin Startt, Director of Purchasing, will be present to answer questions regarding the sole source designations.

BOARD POLICY CONSIDERATIONS:

Compliance with Governing Board Policy DJ and DJ-R, Purchasing Procedures and Regulations.

LEGAL CONSIDERATIONS:

For all Intergovernmental Agreements (IGAs), Initiator of Agenda Item provides the name of the agency responsible for recording the Agreement after approval:

For amendments to current IGAs, Initiator provides original IGA recording number:

Legal Advisor Signature (if applicable)

BUDGET CONSIDERATIONS:

X District Budget
X State/Federal Funds
X Other Various Depts/Sties

Budget Certification (for use by Office of Financial Services only):

Date
I certify that funds for this expenditure in the amount of \$ are available and may be:

Budget Cost
\$250K and above
per year

Budget Code

Authorized from current year budget

Authorized with School Board approval

Code: Fund:

INITIATOR(S):

Kevin Startt, Director of Purchasing

5/25/2017

Name


Title

Date

DOCUMENTS ATTACHED/ ON FILE IN BOARD OFFICE:

ATTACHMENTS:

Click to download

 [Sole Source Listing FY 2018](#)